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BCMCAVN 202

Second Semester B.Com. Degree Examination, September 2022
(NEP – 2020) (2021-22 Batch Onwards)
COMPUTER APPLICATIONS (Vocational)
Desktop Publishing (DSCC)

Time : 2 Hours

Max. Marks : 60

PART – A

1. Answer **any six** questions.

(6×2=12)

- What is master page in Indesign ?
- Mention any four panels in Indesign.
- Write the steps to rotate an object in coreldraw.
- What is the use of break apart text in coreldraw ?
- What is workspace in Photoshop ?
- How to revert a file in Photoshop ?
- What is stage in flash CS6 ?
- Differentiate between paint bucket tool and ink bottle tool in flash CS6.

PART – B

Note : Answer **any one full** question from **each** Unit, **12** marks **each**.

Unit – I

- Explain any six components of Indesign CS4 workspace.
 - How to create and remove type on a path in Indesign ? **(6+6)**
- Explain different operations to transform an object in Indesign.
 - How to create and apply paragraph style in Indesign ? **(6+6)**

Unit – II

- Write the steps to draw a curve and calligraphic lines in coreldraw.
 - Explain how to select, group and rotate the objects in coreldraw. **(6+6)**
- Write the steps to crop, resample and resize a bitmap image in coreldraw.
 - How to fit text to an objects path in coreldraw ? **(6+6)**

P.T.O.



Unit – III

6. a) Explain in brief Move Tool and Eyedropper Tool in Photoshop.
b) Compare Bitmap and Vector Images.
c) Explain how to change resolution and the size of a document. **(5+4+3)**
7. a) Write a note on selection tools.
b) Explain any three retouching tools. **(6+6)**

Unit – IV

8. a) Explain transform, swatches, scene and color panels in Flash CS6.
b) Explain different drawing tools in flash CS6. **(6+6)**
 9. a) How to create a instances of symbol and step to break apart a symbol instance ?
b) What is Frames ? Explain different types of frames in timeline. **(6+6)**
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